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Using Deep Learning Algorithms to Create Land Cover 2.0

October 13, 2021

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GIS Manager

Background

- Land Cover 1.0 was produced for us (LARIAC4) by University of Vermont
- Used eCognition
- Advantages:
  - First of its kind in LA
- Disadvantages:
  - Cannot replicate work
  - Limited classes

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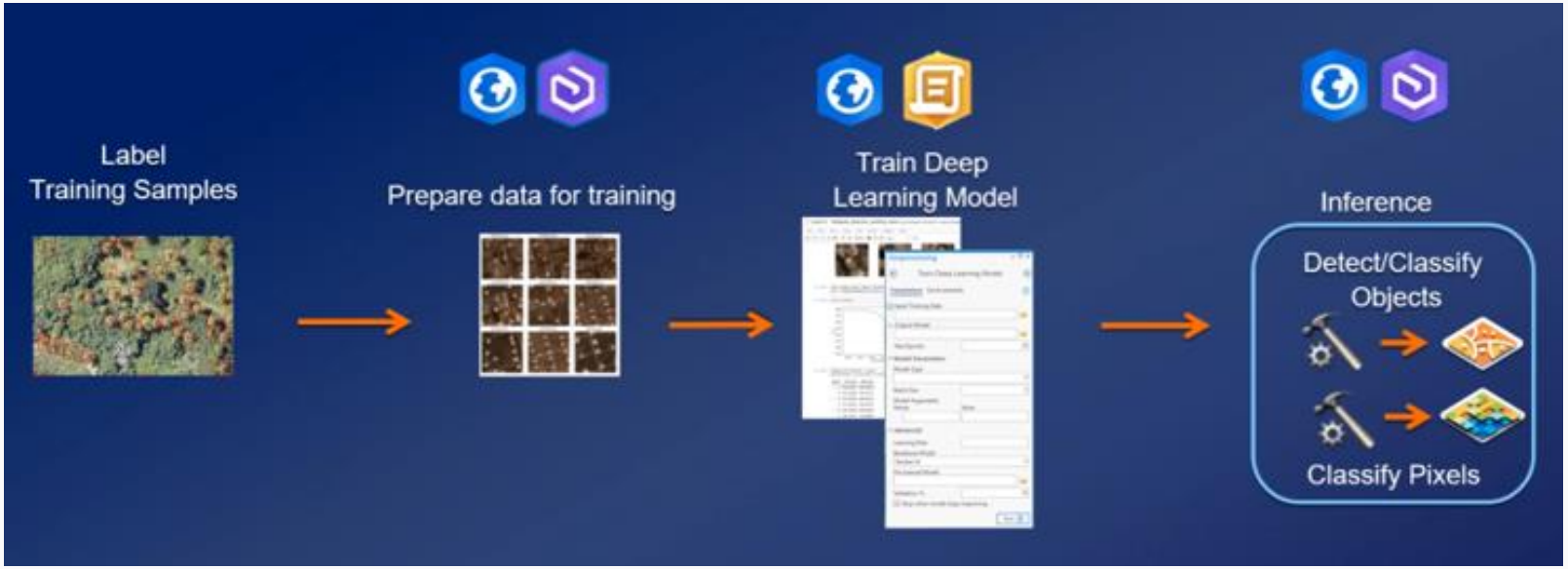
Goals

- PW Stormwater Planning Division will update the parcel-based assessment fee for Measure W
  - The calculated tax is based upon the parcel's impermeable area as determined by the County Landcover Survey or other applicable tool.
- Create a parcel fee change report
- Include additional classes (e.g. gravel)
- Have control over the deep learning algorithms

New Methodology for Land Cover 2.0

- Deep learning with imagery in ArcGIS



Source: Esri

End-to-end process from raw imagery to structured information products

Hardware & Software Acquisition

- 3 high performance computers with Graphical Processing Units (GPUs)
  - Precision 7920 Xeon 4216 2.1GHz, 16 Core processor, includes 1TB PCIe NVMe drive
  - Additional 64GB upgrade on CCPP
  - Separate open market purchase the Nvidia Quadro RTX5000, 16GB, 4DP, VirtualLink graphics card
- 32-inch monitors
- Esri Image Analyst extension

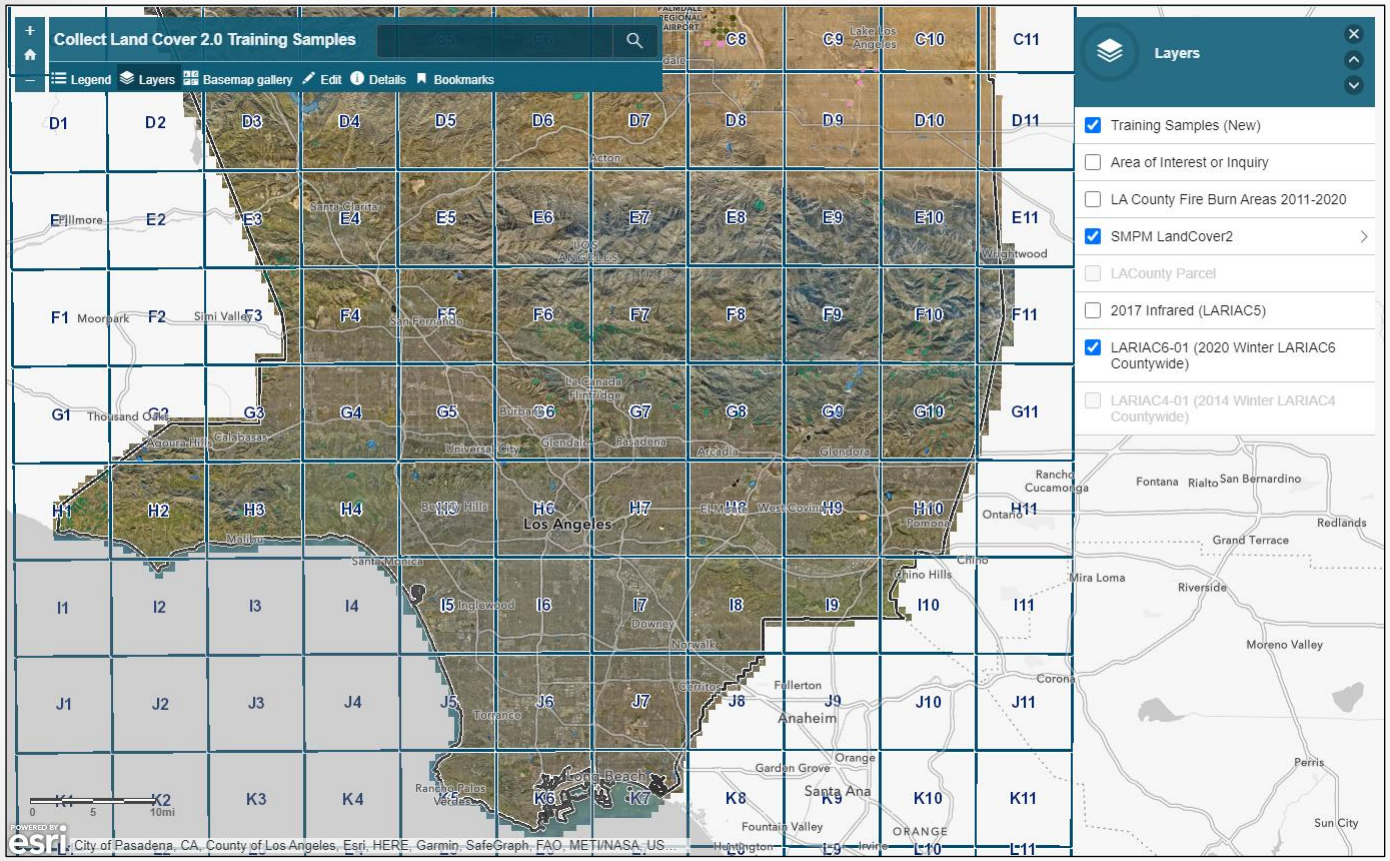
Data Inventory

- LARIAC4 LiDAR (2016)
- LARIAC5 Imagery (2020): 4-inch, 4 band RGB-IR ortho
- LARIAC5 Building outlines (2020)
- CAMS street centerlines
- Parcels with gravel

Land Cover Classes

Land Cover 1.0	Land Cover 2.0
Tree Canopy	Tree Canopy
Grass/Shrubs	Urban Grass/Shrubs
Tall Shrubs	Rural Shrubland
Bare Soil	Bare Soil
Water	Water Bodies
Buildings	Buildings
Roads/Railroads	Roads/Railroads
Other Paved	Other Paved
	Gravel
	Pools/Fountains

Collect Land Cover 2.0 Training Samples Web App



Training Samples (New)

- Water Bodies
- Pools/Fountains
- Urban Grass/Shrubs
- Rural Shrubland
- Tree Canopy
- Other Paved
- Bare Soil
- Gravel

Not included:

Buildings
Roads/railroads

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Create Training Polygons

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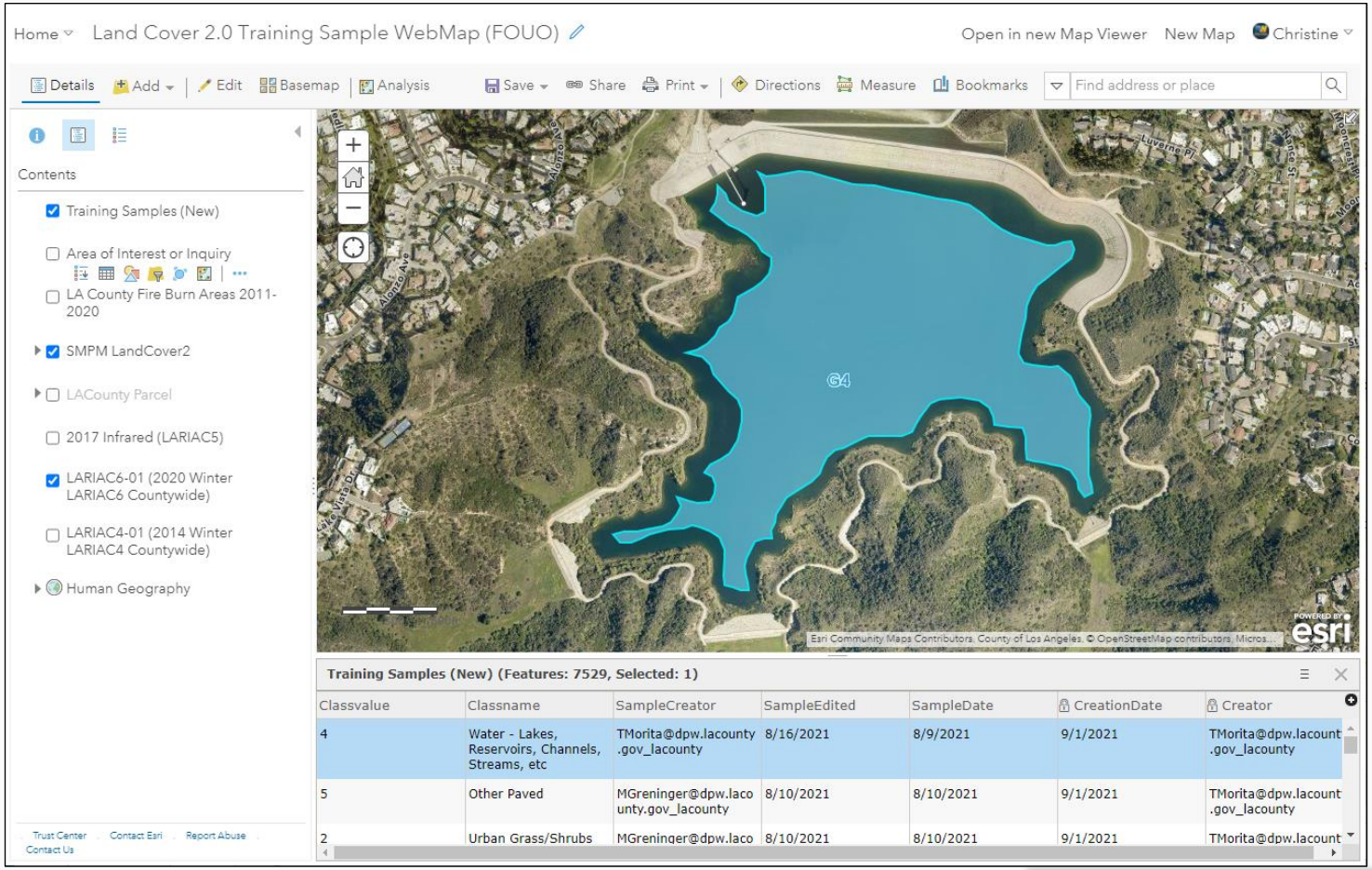
QA/QC Web App



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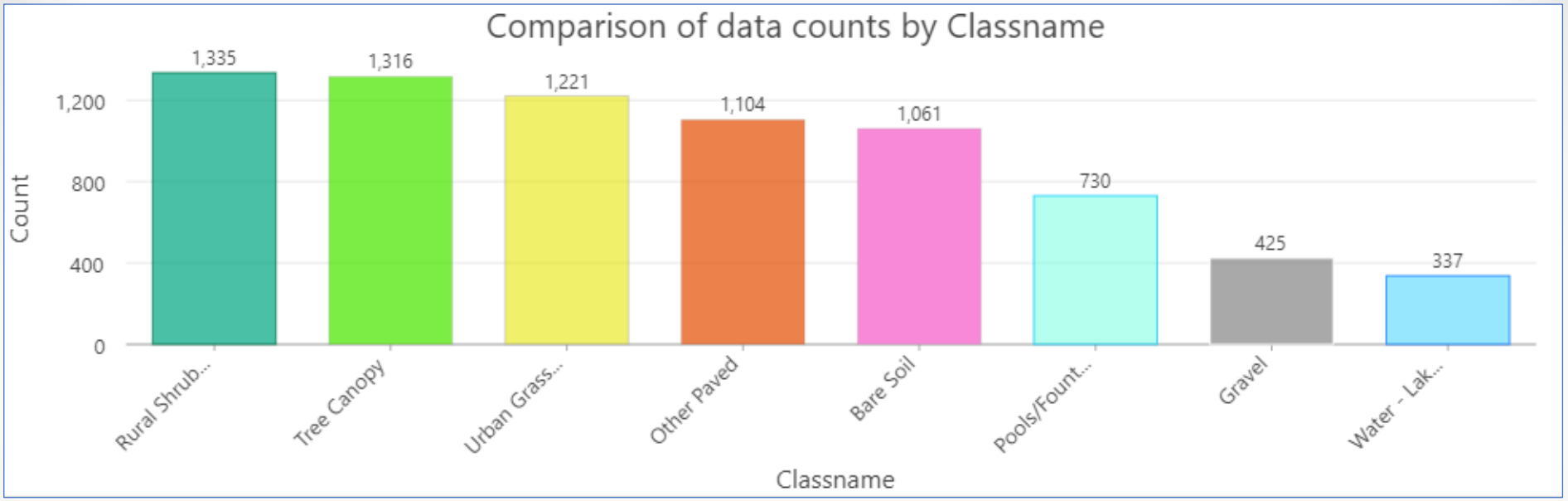
Training Polygon Counts



Not included:

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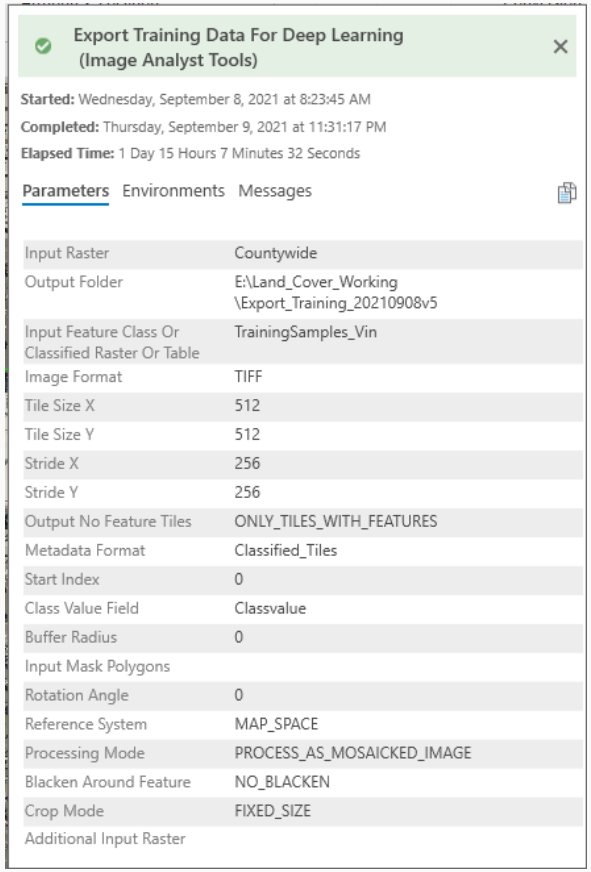
Geoprocessing Tools in ArcGIS Pro

- Export Training Data for Deep Learning to create image chips



Export Training Data For Deep Learning
(Image Analyst Tools)

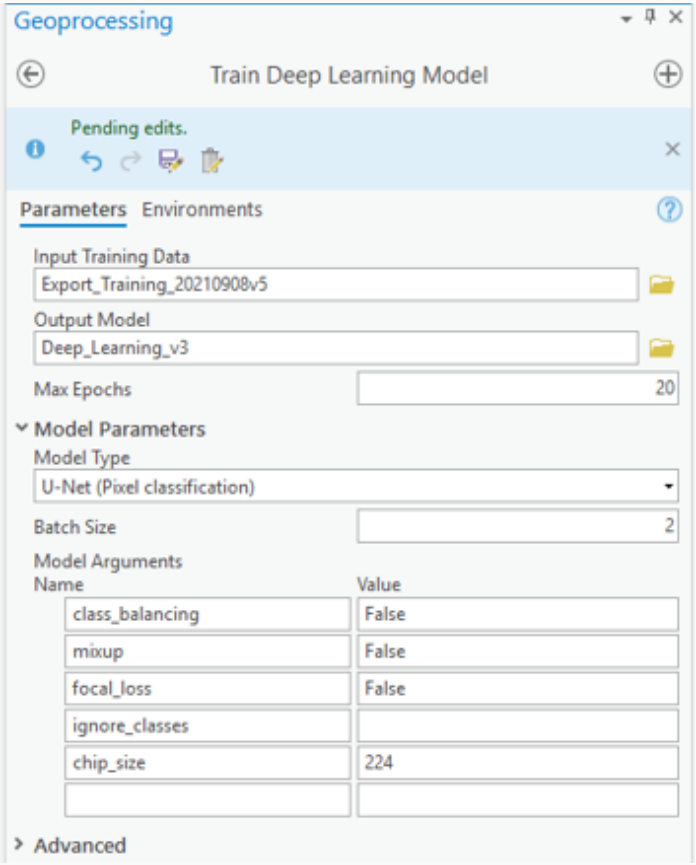
Started: Wednesday, September 8, 2021 at 8:23:45 AM
Completed: Thursday, September 9, 2021 at 11:31:17 PM
Elapsed Time: 1 Day 15 Hours 7 Minutes 32 Seconds

Parameters | Environments | Messages

Input Raster	Countywide
Output Folder	E:\Land_Cover_Working \Export_Training_20210908v5
Input Feature Class Or Classified Raster Or Table	TrainingSamples_Vin
Image Format	TIFF
Tile Size X	512
Tile Size Y	512
Stride X	256
Stride Y	256
Output No Feature Tiles	ONLY_TILES_WITH_FEATURES
Metadata Format	Classified_Tiles
Start Index	0
Class Value Field	Classvalue
Buffer Radius	0
Input Mask Polygons	
Rotation Angle	0
Reference System	MAP_SPACE
Processing Mode	PROCESS_AS_MOSAICKED_IMAGE
Blacken Around Feature	NO_BLACKEN
Crop Mode	FIXED_SIZE
Additional Input Raster	

Geoprocessing Tools in ArcGIS Pro

- Train Deep Learning Model



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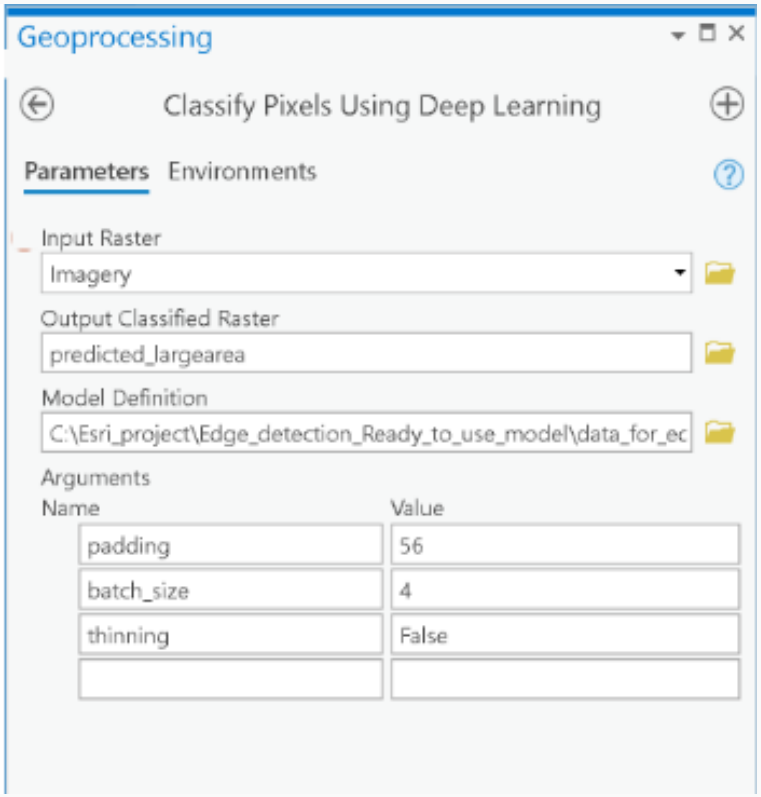
Geoprocessing Tools in ArcGIS Pro

- Classify Pixels Using Deep Learning



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Final Steps

- QA/QC and Accuracy Assessment
  - Manual inspection
  - Accuracy report
- Parcel Fee Change Report
  - All parcels will have a new impervious surface calculation and a difference is calculated for each parcel.
- February 2022 is targeted completion date
- Release to LARIAC6 members

ANY QUESTIONS?

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